

Team Selection – The Rules

- **START**

The first game should be started with the toss of a coin ! the remaining games are then alternate breaks.

- **PLAYING THREE PLAYERS**

When a team is using only three players, the position numbers on the scorecard must be strictly adhered to both home and away.

- **PLAYING FOUR PLAYERS**

If four players are used, the players should be listed twice in the same order, leaving the last position blank. After the eight frame has been completed the captain then nominates his choice to play the last frame.

- **PLAYING FIVE OR MORE**

If a team uses five players they should be listed in the captains preferred order. After these frames are completed the captain can pick any four from these first five players in what ever order he chooses.

The above also applies if six, seven or eight players are used!

NOTE – NO PLAYER IS ALLOWED TO PLAY CONSECUTIVE FRAMES.

- **PLAYING TWICE**

It is allowed for a player to play each other twice.

- **MAXIMUM PLAYERS**

A team may use a total of eighteen different players if they wish, nine at home and nine away,

- **MINIMUM PLAYERS**

A team must use a minimum of three players home and three players away. NOTE NO PLAYER CAN PLAY MORE THAN THREE FRAMES !

- **CANCELLATION OF MATCH**

No matches can be cancelled in the Trent Trophies League, players can be signed on the night ! and if you are short of players, you must field a home team (3 players) but inform the opposition that you will not be sending an away side. FAILURE TO FORFILL A FIXTURE IS A £10 FINE AND THE MATCH IS AWARDED 12.6.

- **CUP MATCHES**

The format in cup matches is different as all cup matches are a nine man competition ! Firstly names have to be drawn out of the hat. And you must field a minimum of six players – the six names are drawn and then put back in the hat, where three more names are re-drawn to make the nine IN CUP MATCHES NAMES HAVE TO BE DRAWN OUT !

NOTE if you draw against a Premier Division team they must use what players they have and cant redraw players.

- **RESULT**

It is the responsibility of both teams to text in the result to tony 07766 200 221 win or loose the tie.