

# **REFEREES CALLING PROCEDURES**

**Produced in association with the English Pool Referee's Association**

**Incorporating 2009 amendments**

## **BLACK BALL POTTED ON THE BREAK SHOT**

Call "Void Break", Retrieve all Balls and re-rack then call "Same Player to Re-start Frame, No Penalty".

## **FOUL BREAK**

Call "Foul Break", (Re-rack Balls)... "Opponent to Re-start Frame with Two Visits".

## **CUE BALL POTTED ON A FAIR BREAK**

Call "Foul", Timing to re-start on handing the cue ball to the oncoming player. Call "One Visit, Time Running".

**In the event of a player showing reluctance to accept the cue ball, i.e., Gamesmanship, place the cue ball on the baulk rail**

Call "Time Running".

## **ANY STANDARD FOUL WHEN GROUP NOT ESTABLISHED**

Call "Foul, Two Visits".

**If it is the first time a player is in/takes control of the table**

Call "Foul, Two Visits...Open Table".

## **BREAK SHOT, ANY LEGAL BALL(S) POTTED**

Call "Balls Potted"...

**If player nominates the group potted**

Call "Red/Yellow Balls in Play".

**If player nominates the group not potted**

Call "Red/Yellow Balls Nominated".

**If colour nominated is then potted**

Call "Red/Yellow Balls in Play".

**Failure to pot nominated colour**

Call "Open Table".

**BREAK SHOT, FAIR BREAK, NO BALLS POTTED**

Call "Open Table".

**FIRST APPROACH AFTER GROUPS ARE ESTABLISHED**

**On the first time only, that a player is in/takes control of the table, after groups have been established.**

Call "Red/Yellow Balls in Play".

**ANY STANDARD FOULS DURING A FRAME**

Call "Foul, Two Visits".

**No further call is made (other than time calls/fouls) until a pot "on" is missed.**

Then Call "Second Visit". No call is made at the end of this visit.

**NON STANDARD FOULS**

Call "Foul".

Then impose relevant penalty and/or await direction from the oncoming player. Add "Open Table" if no group established and it is the first time a player is in/takes control of the table.

**SERIOUS FOULS**

Call "Serious Foul". Replace any ball(s) moved, then call "Two Visits". Add "Open Table" if no group established and it is the first time a player is in/takes control of the table.

## **LOSS OF FRAME FOULS**

Call "Loss of Frame". Explain reason.

## **TIME FOULS**

At 30 seconds, Call "Thirty Seconds". This must be called on time even if the player appears to be about to stroke the shot. At Sixty Seconds, Call "Time Foul, Two Visits". Add "Open Table" if no group established and it is the first time a player is in/takes control of the table.

## **TOUCHING BALL(S)**

When the cue ball is in contact with any ball(s) "on", call "Touching Ball(s)".

Clearly point to ball(s) in contact with cue ball.

## **TIME OUT**

If Time Out is granted or required by the Referee, call "Time Out".

At the end of the Time Out period, call "Time Running".

## **TOTAL SNOOKER/FOUL SNOOKER**

After a request from a player only, Call "Total/Foul/Jaw Snooker", or as appropriate, with "Time Out" calls if necessary.

## **STALEMATE**

If the Stalemate Rule is invoked, Call "Stalemate, Re-start of Frame, Same Player to Break", "One Visit".

## **BALL NOMINATION**

Where a player has a right of ball nomination, after nomination, point to nominated ball

Call "Red/Yellow/Black Ball Nominated".